

Course Name: GDC30S Illustration for Graphic Design

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Course Description: Students will expand the knowledge and skills acquired in previous courses, and focus on the theory and practical application of graphic design and Illustration technique. They will learn through the creation of dynamic, hands-on projects that reflect real-world graphic design industry conditions. Basic drawing, and Illustration techniques will be developed by students so that they can solve design challenges in a creative way.

Text/Other Resources: The Graphic Design Exercise Book, Graphic Design School, handouts and online resources

Units of Study

| Goal | Learning Outcomes | Assessment Plan | Proposed Time (Based on ~ 75 school days) |
|--|--|---|---|
| Workplace Health, Safety & Sustainability | Workplace Health & Safety Practices Ergonomics Long-term health Recycling Business Practices Ethics & Legal Standards | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Quiz | 1 day & ongoing throughout course |
| Evolution, Technical Progression & Emerging Trends | Demonstrate awareness of the history, technological progression and emerging trends in illustration. | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 3 days & ongoing throughout course |
| Graphic Design Theory & Practical Application of Graphic Design Technique in Illustration | Demonstrate an understanding of and the ability to apply: 1. Creativity 2. Elements & Principles of Design 3. Colour 4. Layout & Composition 5. Print Production | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 5 days & ongoing throughout course |

| Goal | Learning Outcomes | Assessment_Plan | Proposed Time (Based on ~ 75 school days) |
|---|--|---|---|
| Creative Process in Illustration | Identify and apply the steps in the illustration process: 1. Identify the challenge. 2. Research solutions. 3. Conceptualize solutions. 4. Refine concepts. 5. Create finished illustrations. 6. Presentation. 7. Evaluate the effectiveness of a finished illustration. | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 3 days & ongoing throughout course |
| Drawing & Illustration | Demonstrate understanding of the use of raster and vector formats. Discuss the theory behind perspective drawing. Demonstrate awareness of the theory behind traditional and digital media. Discuss the theory behind various drawing techniques. Design original characters using common industry techniques. | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 55 days |
| Identify, select, use, and manage tools, equipment, and materials. | Use industry-standard software. Identify, select, use, and manage equipment, including industry-standard hardware and devices. Identify, select, use, and manage materials. Identify substrates and their sizes. | Formative Assessment Discussion & Observation Summative Assessment N/A | Ongoing throughout course |
| Interpretation & Communication | Read, interpret and communicate information. Extrapolate information from text to produce visual communication. Demonstrate understanding of the terminology associated with graphic design. Demonstrate the ability to proofread text. | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 2 days & ongoing throughout course |
| Employability Skills | Demonstrate the fundamental employability skills of: 1. Punctuality 2. Effective Communication 3. Accountability 4. Positive Work Ethic 5. Teamwork 6. Time Management 7. Responsible Use of Technology | Formative Assessment Discussion & Observation Small projects/exercises Summative Assessment Hands-on projects that simulate those in the illustration industry. | 5 days & ongoing throughout course |

<u>Assessment Guidelines</u>

| There are various purposes for assessment: |
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| □ Assessment <i>for</i> learning (formative assessment) : where assessment helps teachers gain insight into what students understand in order to plan and guide instruction, and provide helpful feedback to students. |
| ☐ Assessment of learning (summative assessment): where assessment informs students, teachers and parents, as well as the broader educational community, of achievement at a certain point in time in order to celebrate success, plan interventions and support continued progress. |

Course Evaluation Structure:

Your final mark will be based 100% on the summative assessment of your term work.

All assignments must be complete at the end of the semester to obtain all the objectives and earn the credit.

Late assignments

- In grade 11 and 12 more accountabilities are going to be expected from students.
- Grade 11-12 Each assignment has a due date. In Grade 12 Marks will be deducted DAILY for late assignments. For example, 10% on the first day, 20% second ext. Formative feedback may not be available on late assignments. Assignments that are more than 5 calendar days late will not be graded. (student receives a mark of 0 (zero))
- If a student wants an extension on the due date of an assignment, the student needs to email the teacher in advance (during school hours) to get permission to get an extension on an assignment.
- The student will develop an agreement (Last chance) with the teacher to complete the work. (parents will be contacted at this time)
- Were possible the student will be required to complete missing work during school time or at lunch or after school within a supervised setting in accordance with school division policy.
- If the date ("Last Chance") is missed, then the assignment will not be accepted the student receives a mark of 0 (zero)
- Students need to be aware that: Submitting assignments late influences the "Employability Evaluation" marking category.
- Final Assignments will have a due date and cannot be extended.

Mobile device

Mobile devices are NOT to be used during instructional time.

Hats

No hat allowed in class

Backpacks

No backpacks allowed in class

Academic Dishonesty
Academic Dishonesty will not be tolerated, this includes use of AI (Artificial Intelligence) for the creation of work, handing in other students work, etc.